# NI-16-2023

#### FACULTY OF SCIENCE AND TECHNOLOGY

#### BCA (Second Year) (Third Semester) EXAMINATION

#### **NOVEMBER/DECEMBER, 2023**

(CBCS/Revised Pattern)

## COMPUTER APPLICATION

Paper AD-22

(Database Management System)

(Monday, 4-12-2023)

Time: 2.00 p.m. to 5.00 p.m.

Time—3 Hours

Maximum Marks—75

- N.B. := (i) All questions are compulsory.
  - (ii) Figures to the right indicate full marks
  - (iii) Assume suitable data, if required.
  - (iv) Use of any electronic media such as mobile phone, digital diary and electronic calculator is not permitted.
- 1. Attempt any five of the following (3 marks each):

15

- (a) Explain users of DBMS.
- (b) Explain concept of foreign key.

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- 4. Attempt any three of the following (5 marks each):
  - (a) Explain third normal form.
  - (b) Explain components of E-R diagram.
  - (c) Explain structure of DBMS.
  - (d) Explain types of file organization.
  - (e) Explain difference intersection and Cartesian with example.
- 5. Write short notes on any three of the following (5 marks each): 15
  - (a) Relational model
  - (b) Types of indexes
  - (c) Application of DBMS
  - (d) Disadvantages of DBMS
  - (e) Tuple and cardinality.

## NI-25-2023

# FACULTY OF SCIENCE AND TECHNOLOGY

#### BCA (Second Year) (Third Semester) EXAMINATION

#### **NOVEMBER/DECEMBER, 2023**

(CBCS/Revised Pattern)

COMPUTER APPLICATION

(Introduction to Multimedia)

(Wednesday, 6-12-2023)

Time: 2.00 p.m. to 5.00 p.m.

Time—Three Hours

Maximum Marks—75

- N.B. := (i) All questions are compulsory.
  - (ii) Figures to the right indicate full marks.
  - (iii) Assume suitable data, if required.
- 1. Write short notes on the following (any five)

15

- (a) Introduction to Multimedia
- (b) WORM
- (c) JPEG
- (d) Run length compression techniques
- (e) Optical Storage
- (f) MIDI
- (g) Digital audio.

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2.	Attempt any three of th	e following:		SECTED !	15
	(a) Explain computer	· based anima	tion.		
	(b) Explain DVD-RO	M in detail.			0/9/0
	(c) Explain Audio file	e formats.			
	(d) Explain the BITM	MAPS images	with example.		
	(e) Explain convention	onal systems i	n multimedia.	35	
3.	Attempt any three of t	he following		A SERVICE OF THE SERV	15
	(a) Explain basic con	cept of video.			
	(b) Explain the retrie	eval technolog	ies of any one optical	l disk.	
	(c) Explain the element	ents of multin	nedia.		
E TO	(d) How the multime	edia is useful	in various animated	application	ı ?
	(e) Explain enhanced	l definition sy	stems in Multimedia.		
4.8	Attempt any three of th	e following :	EFREN ENCORE		15
	(a) Explain the Broa	dcast Video S	tandards multimedia.		
	(b) Explain Huffman	compression	technique.		
	(c) Explain MPEG in	n detail.			
	(d) Explain global st	ructure of mu	ltimedia.		
	(e) Explain BMP, TI	FF and PNG	file formats.		

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- 5. Attempt any *three* of the following:
  - (a) Explain the vector drawing images.
  - (b) Explain high definition system in multimedia.
  - (c) Explain musical instrument digital interface.
  - (d) Explain the basic concept of sound.
  - (e) Explain the multimedia applications in various sectors.

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## NI-09-2023

#### FACULTY OF SCIENCE AND TECHNOLOGY

# BCA (Second Year) (Third Semester) EXAMINATION

#### **NOVEMBER/DECEMBER, 2023**

(CBCS/Revised Pattern)

## COMPUTER APPLICATION

Paper BCA-302

(Operating System Concepts)

(Friday, 01-12-2023)

Time: 2.00 p.m. to 5.00 p.m.

Time—3 Hours

Maximum Marks—75

- N.B. := (i) All questions are compulsory.
  - (ii) Figures to the right indicate full marks
  - (iii) Assume suitable data, if required.
  - (iv) Use of any electronic media such as mobile phone, digital diary and electronic calculator is not permitted.
- 1. Attempt any five of the following (3 marks each):

15

- (a) Define OS. Explain system view of OS.
- (b) Explain I/O Device Handlers.

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4.	Attempt any three of	the following	(5 marks e	each):	15

- (a) Discuss Relocatable Partitioned Memory Management.
- (b) Discuss importance of Operating system.
- (c) Explain I/O Scheduler.
- (d) Explain Basic File System.
- (e) Explain the concept of Multiprogramming.
- 5. Write short notes on any three of the following (5 marks each): 15
  - (a) Operating System Extended machine view
  - (b) Multiprocessor system
  - (c) Job scheduling
  - (d) I/O Traffic controller
  - (e) FCFS

#### NI-03-2023

#### FACULTY OF SCIENCE AND TECHNOLOGY

# BCA (Second Year) (Third Semester) EXAMINATION

## **NOVEMBER/DECEMBER, 2023**

(CBCS/Revised Pattern)

#### COMPUTER APPLICATION

Paper BCA-301

(Programming In C++)

(Wednesday, 29-11-2023)

Time: 2.00 p.m. to 5.00 p.m.

Time—3 Hours

Maximum Marks—75

- N.B. := (i) All questions are compulsory.
  - (ii) Figures to the right indicate full marks.
  - (iii) Assume suitable data, if required.
  - (iv) Use of any electronic media such as mobile phone, digital diary and electronic calculator is not permitted.
- 1. Attempt any five of the following (3 marks each):

15

- (a) What is Object Oriented Programming?
- (b) Explain C++ Tokens.
- (c) Explain if conditional statement.
- (d) What is Array? Explain.

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	(e)	What is Object ? Explain.		
	( <i>f</i> )	Explain concept of Manipulators.		
	(g)	Explain concept of Virtual Base Class.		
2.	Atten	npt any three of the following (5 marks each):		15
	(a)	Explain the basic concepts of OOPs.		
	( <i>b</i> )	What are the data types in C++?		
	(c)	Explain in detail Scope Resolution Operator.		
	( <i>d</i> )	Explain if-else statement with example.		
	(e)	Explain for loop with suitable example.		
3.	Atten	npt any three of the following (5 marks each):		15
	(a)	Explain concept of References in C++.		
	(b)	Explain call by value with suitable example.		
	(c)	What is Inline function? Explain in detail.		
	(d)	Write a program in C++ to explain the concept of cl	lass.	
	(e)	Write a program in C++ to explain the concept of Poin	ter to me	mbers
4.	Atten	npt any three of the following (5 marks each)		15
	(a)	Explain in detail concept of Function Overloading.		
	(b)	Describe in brief visibility modes used in class.		

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- (c) What is Constructor? Explain with suitable example.
- (d) Describe in brief the concept of Friend Function.
- (e) Write a program in C++ to explain the concept of unary Operator Overloading.
- 5. Write short notes on any three of the following (5 marks each): 15
  - (a) Rules for Overloading
  - (b) Types of Inheritance
  - (c) Polymorphism
  - (d) Pure Virtual functions
  - (e) C++ Stream Classes.